

IN LIFE NO CHALLENGE NO SUCCESS

KNOW CHALLENGE KNOW SUCCESS



AFI D.T.O SEMINAR

HORIZONTAL JUMP LONG JUMP AND TRIPLE JUMP

MODERATOR: DR. K. VIJAYA

• LECTURER : MR. SOMNATH MALLICK

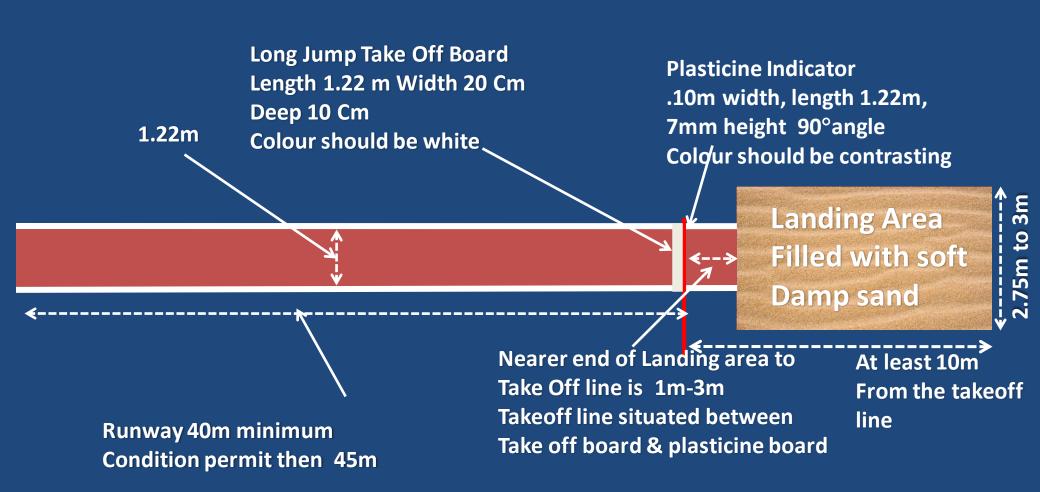


AFI D.T.O SEMINAR

- > DISCUSS ABOUT :
- > RUNWAY, TAKEOFF BOARD & LANDING AREA
- > COMPETING ORDER, NUMBER OF TRIALS
- > FAILURES BASIC RULES
- > MEASURMENT & RECORDING (SCORE SHEET)
- >TIES
- >TIME ALLOWED FOR TRIALS
- > MARKERS



RUNWAY, TAKE OFF BOARD & LANDING AREA OF LONG JUMP





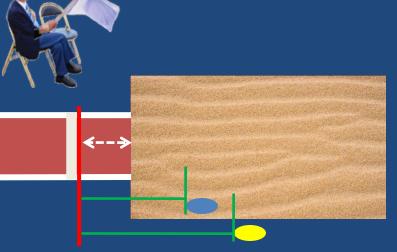
COMPETING ORDER, NUMBER OF TRAILS

- Competing Order Drawn by Lot.
- All the Athletes may have practice trial before start the event.
- During competition
- When more than 8: all the Athletes may take 3 round of trials and after that the best of 8 Athletes as per their performance get another 3 round of trials.
- When 8 or below: all the Athletes may take 6 round of trials.
- After 3rd round competing order will be reverse order.



VALID JUMP – LONG JUMP

- Jumper can jump from Take Off Board or before (must within 1.22m width of runway) without touching Take Off Line or beyond.
- Jumper taking takeoff by one foot.
- Leaving the landing area is also important for Validity of Jump.

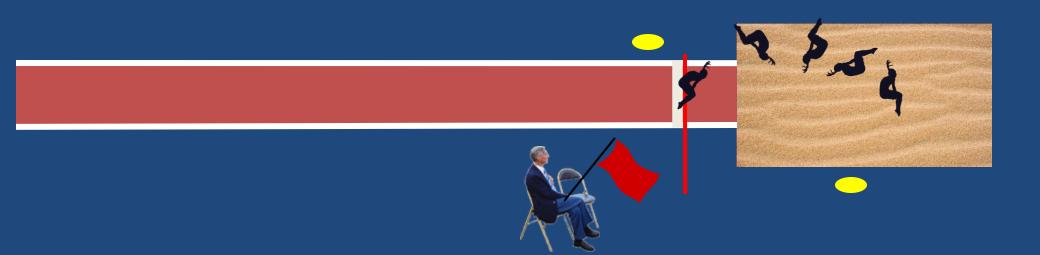




FAILURES – LONG JUMP

An Athlete fails if:-

- Touching Take Off Line or beyond the Take Off Line When taking Take Off.
- \succ Take off from outside either end of Take Off Board (without touching the Take Off Board).
- > After Take Off but before landing 1st contact outside the landing area.
- Employ any Form of Somersaulting whilst running up or act of jumping.





If the Athlete claim to know where is the fault occurred then the officials must show him.





MEASUREMENT PROCEDURE:

- When the Officials going to measure then be careful about '0' of the measuring tape
- All valid jumps must be measured and recorded to the nearest of 01 cm. (i.e: 6.25 m NOT 6.256 m)
- The distance between the Take-off-line and nearest break made on the sand perpendicularly by the jumper is considered as his performance.





TIES

- ➤ IF THE BEST PERFORMANCE OF THE TWO OR MORE ATHLETES WERE SAME IS CALLED TIE.
- > HOW TO BREAK THE TIE:
- FOLLOW THE SECOND BEST PERFORMANCE OF THE TIEING ATHLETES
- > IF THE TIE IS REMAINS -
- THEN THIRD BEST PERFORMANCE WILL BE CONSIDERED AND SO ON



MEASUREMENT AND RECORD (SCORE SHEET)

Name of the Institution ATHLETICS FEDERATION OF INDIA

Name of the Championships 59TH NATIONAL INTER STATE SENIORS ATHLETICS CHAMPIONSHIP

Venue & Dates LUCKNOW, 27TH TO 30TH AUGUST 2019

* DISTANCE SCORE CARD *													
Date	30/08/2019		Category: MEN			_	LONG JUMP			TRIPLE JUMP			
Time Hrs.: 17:15 Hrs			Group: UnderSENIQR Years				EVENTS	SHOT PUT			DISCUSTIROW		
National Record: M. Sreeshankar,		8.20m	Meet Recor	d: K. Prer	nkumar ,	8. 00 m	*	HAMIV	IER TH	ROW	JAV	ELIN TH	ROW
s.N.	NAME of the ATHLETES	Bib Numbers	UNIT	FIRST	TRIALS SECOND	THIRD	BEST OF THREE TRIALS	POSITION After Three TRIALS	FOURTH	TRIALS FIFTH	SIXTH	BEST OF ALL TRIALS	FINAL POSITION
1	SAHIL MAHABALI	312	HAR	7.23	7.20	7.24	7.24	7	7.28	7.35	7.24	7.35	5
2	SANDEEP	314	HAR	7.21	7.26	7.18	7.26	6	7.21	7.23	7.18	7.26	7
3	SAMSHEER E.	370	KAR	7.00	7.20	7.27	7.27	5		X	7.37	7.37	4
4	FEBI	423	KER	7.28	7.16	7.22	7.28	4	7.30	7.21	7.20	7.30	6
5	SHREESANKAR M.	424	KER	7.64	7.83	X	7.83	1	7.76	Х	х	7.83	1
6	MUHAMMED YAHIYA	425	KER	х	7.20	7.10	7.20	9				7.20	9
7	ASHISH PATRA	523	OR	7.10	Х	Х	7.10	11				7.10	11
8	JAGROOP	569	PUN	7.20	Х	7.23	7.23	8	7.20	X	Х	7.23	8
9	BIKRAMJIT SINGH	570	PUN	х	7.13	7.05	7.13	10				7.13	10
10	SUBHASH	614	RAJ	6.70	Х	6.80	6.80	12				6.80	12
11	RISHABH RISHISHWAR	720	UP	7.11	7.38	7.38	7.38	3	Х	7.83	Х	7.83	3
12	SHAMIT SINGH	721	UP	7.40	7.23	Х	7.40	2	7.83	Х	5.32	7.83	2
						1		NAMES			SIGNATURES		
REFEREE			CHIEF JUDGE					8	Name of JUDGE1			Signature Judge 1	
NAME	Name of REFEREE		NAME Name of CHIEF JUDGE SIGNATURES Signature of CHIEF JUDGE					JUDGES	Name of JUDGE2			Signature Judge 2	
SIGN	ATURES Signature of REFEREE								Name of JUDGE3			Signature Judge 3	
]							Name of JUDGE4			Signature Judge 4	



TIME ALLOWED FOR TRAILS

One minute.







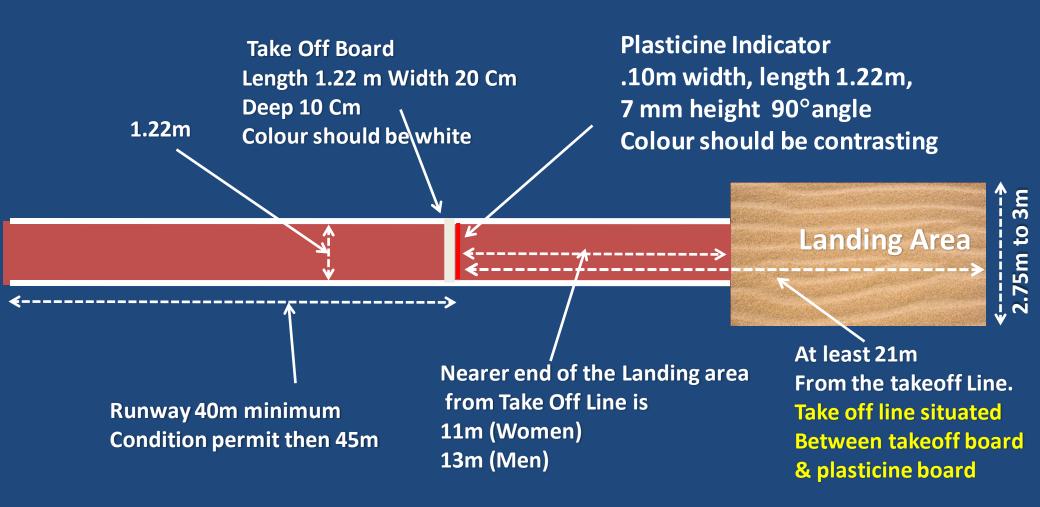
MARKERS



Athlete may use maximum 2 markers along side the runway



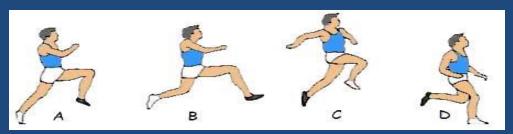
RUNWAY TAKE OFF BOARD & LANDING AREA OF TRIPLE JUMP



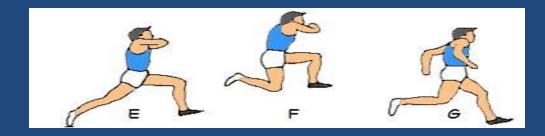


VALID JUMP – TRIPLE JUMP

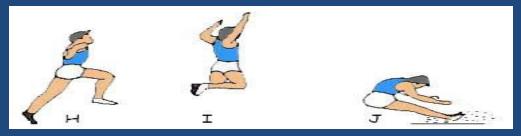
- ➤ THE TRIPLE JUMP CONSIST OF A HOP, A STEP & A JUMP
- THE HOP SHALL BE MADE SO THAT LAND ON THE SAME FOOT AS THAT FROM WHICH THEY HAVE TAKEN OFF



> IN STEP THEY SHALL LAND ON OTHER FOOT



THEN JUMP IS PERFORMED



IF THE ABOVE SAID SEQUNCE IS NOT FOLLOWED IN ORDER THEN THE JUMP IS TREATED AS A FAILURE



TRIPLE JUMP

- ALL OTHER RULES OF TRIPLE JUMP AS SAME AS LONG JUMP i.e.
- Competing order
- > Number of trials
- > Time allowed for trials
- > Marker
- Measuring procedure
- Records & Ties
- > Failures



THANK YOU